Publishing Forms 02.

"Once the book becomes electronic or hybrid, the permanence, immutability and stability typical of physical books is likely to mutate into dynamic, modular, and participative forms."

– Digital Publishing Toolkit Collective, From Print to Ebooks: A Hybrid Publishing Toolkit for the Arts, 2014

Overview

Since 2010 we have tipped the balance when it comes to published content and we entered the digital turn with more content published digitally than on paper. Today the act of "making [information] public" is not a fixed activity but something that can be hybrid and connected, offline and online. We share content through interactive channels that can communicate beyond the page. But is this activity lost within the noise of modern communication? What are the true benefits of the digitisation of content? Do some forms of content still work better on paper? Are we truly utilising the full potential of digital forms?

We would like you to reflect on the book as an interactive object as well as an object of communication. Books — novels, dictionaries, catalogues, instruction books, recipe books, travel guides, picture books, photo books, all need to communicate and to impart information. Analogue books are interactive — think about turning the page, flipping through forwards and backwards, using an index. What can new digital tools offer us within this communication? You can take these ideas further by deconstructing the book and reconstructing it in your way.

This project actively encourages alternative ways of approaching the booking form with the aim of exploring experimental ways of designing and bringing your original static content to life.

<u>Task</u>

Part 1 UNDERSTAND

Using the given content you will need to suggest a narrative structure to form a new book design. For this stage, you will need to fully digest the content and form a sketchbook of research and ideas.

Brief Set 7 Feb 2022 Review w/c 28 Feb 2022 Final Assessment 24 May 2022

Formative Assessment

You will receive formative assessment in the form of discussion and feedback throughout the project.

1/5

- Consider ways of communicating key aspects from the content through the publication/book design

- Consider how the publication can be seen as a curated space

- Think about the tone of voice of your given content how this might be reflected within your design

Part 2 PLAY

From the work undertaken in the Understand stage, you must work out a plan to design this into a new book form. Be playful and have fun, its really about your creative ideas at this stage.

- Decide who your audience will be for your communication
- Consider how your given narrative can be expressed through your layout and visual design choices
- Consider the most appropriate channels and tools to activate your content

Part 3 AMPLIFY

Create the final publication.

You will be assessed on the appropriateness of your output and how this has been elevated beyond the original static content as well as your overall craft skills in presenting the final design.

<u>Aims</u>

This project aims to engage in experimental practice-based research to further your understanding of the book and publications as objects of communication. You will identify how the alternative book format can function as an effective, interactive object of information and storytelling; how your ideas can be curated and presented experimentally; how concept and content can work together.

We expect you to push the limits of a publication, to overturn common preconceptions of the printed page, whilst making an object that the reader can pick up, enjoy and understand. In short, we are looking for a new type of Publishing Form that works in terms of effect, and in terms of storytelling and the documentation of ideas that must be aligned with the content.

Think carefully about what a book does and how you can make it do more by adopting the format. Think about loose leaves, fold-out pages, supplements, multiple volumes; think about incorporating hyper-links, you can incorporate motion design or sound; think about boxes and other containers as books; think about shape, size and volume. What is suitable for your chosen audience? It could be a printed publication, an e-pub, web-based or a combination. Your Publication Form may be completely book-like in form but hybrid within its function.

Outputs

- Your finished Publishing Form containing the full text
- Collation and organization of your content
- Minimum of 2 x Sketchbooks of research
- Evidence of experimentation and idea development
- Research and reflection on your blog / website

Project Staff Danny Aldred Andy Lapham Jackie Perkins Chris O Connor

Academic Integrity:

It is important that the work you submit for assessment is your own and does not include material that has been submitted for previous modules. Any third party elements must be clearly cited. For detailed guidance about plagiarism and the broader Academic Integrity policy of the University of Southampton please refer to the document: Academic Integrity Guidance for Students.

It is the duty of all students to work in a safe & healthy manner and to have a duty of care unto yourself and others. Please ensure that you are aware of the relevant Health & Safety requirements for all activities that you undertake during your study. In particular you must refer to Studio & Workshop codes of practice, attend all mandatory and relevant training, and refer to the traffic light system for equipment use. Please check with your academic staff if you are required to complete a project proposal from and/ or a specific risk assessment

http://wsa.wikidot.com/healthandsafety

<u>Resources</u>

Internet Resources https://queer.archive.work/library/download/ index.html https://oa.letterformarchive.org/ https://toolkit.press/index.html http://avant.org/ https://print.are.na http://p-dpa.net

Post-Digital Print, The Mutation of
Publishing since 1894, Alessandro
Ludovico
From Print to Ebooks, A Hybrid Publishing
Toolkit for the Arts, DPT Collective
Collect the WWWorld, The Artist as
Archivist in the Internet Age, LINK
Editions

Further Research References are on Blackboard Module code: ARTD 6167 /Weekly Resources/

<u>Schedule</u>

Mon 7th Feb - Expanded forms of publishing presentation The rest of this week is data viz crits and show prep

Mon 14th Feb Part 1 UNDERSTAND Tutorial days small group discussions about your content

Mon 21th Feb Part 2 PLAY - Experimental Publishing presentation/Workshops see blackboard Tutorial days discuss initial ideas

Mon 28th Feb Part 3 AMPLIFY - E-PUB workflow Tutorial days Workshops see blackboard final crit presentation

Project mode

This is an individual project, but please take advantage of the availability of your peers to critique and test your project throughout.

Considerations

You must make decisions on how you will present your ideas within the structure of a new book form considering the beginning and end and how you could use sequence or narrative to create a 'journey' through your book. The project might utilise audio-visual content depending on how you form the project, its up to you. Typeface choice, appropriateness, size and legibility. How might this look on different devices? With printed items watch the type area, make sure type is not too close to the gutters and edge of pages. Use a grid design to give you consistent framework running throughout the pages.

Workshops

We have organised workshops as follows full details to follow soon; Book Binding, E-PUB Data workflow, Interactive Page Design.

Content

1

2

3

This is the content for project, you have already been allocated ONE of these. Please find your name at the bottom and ONLY use what you have been allocated.



Kate Tempest - Parable
 https://lyrics.lol/artist/196091-kae-tempest/lyrics/4639614-parables



Suzanne Vega - Toms Diner
 https://www.azlyrics.com/lyrics/suzannevega/tomsdiner.html



Bob Dylan - Desolation Row https://www.bobdylan.com/songs/desolation-row/





The Jam - That's Entertainment https://www.azlyrics.com/lyrics/jam/thatsentertainment.html



Lemn Sissay - Colour Blind https://blog.lemnsissay.com/2011/10/09/colour-blind-a-poem/

Andys Group

Jackies Group

Ting Yu Lin (tyl1u20)	1
Xin Zong (xz26n21)	2
Yonglin Tang (yt1n21)	3
Tong Yang (ty4u21)	4
Moxin Ma (mm1c20)	5
Amrita Rajeev (ar2c20)	6
Chun Chen (cc1n21)	1
Zigan Wang (zw9u21)	2
Yihan Xing (yx13n21)	3
Songnan Li (sl15u21)	4
Haoyu Zuo (hz5n20)	5
Xinyi Kong (xk1n21)	6
Xumeng Lang (xl13u21)	1
Guodong Sun (gs1n21)	2
Simiao Yang (sy8n21)	3
Xindi Yao (xy3c20)	4
Hayley Gibaut (hdg1g18)	5

Taoer Lian (tl2g21)	1	Yunhua Ye
YuJiao Han (yh7y21)	2	Mengli Su
Kong Yiyao (yk2n21)	3	Huiting M
Jiaxin Liu (jl15u21)	4	Shimeng (
Wu Haozhi (hw1c17)	5	Shan Huai
Yu Luo (yl15g21)	6	Zhuoling l
Xi Li (xl21u21)	1	Manyu Li (
Tianci Zhu (tz2u21)	2	Chang Xu
Aimi Qi (aq1g21)	3	Tianbo Ya
Jiarui Li (jl6c16)	4	Tingru Zha
Tiantian Kong (tk1u21)	5	Zixuan Me
Qiongchao Huang (qh1u21)	6	Luna Liu (>
Zhuowen Ye (zy9g21)	1	Lijun Jiang
Bohan Cui (bc2g21)	2	Pan Gao (p
Zheng Zeng (zz4y21)	3	Yiqing Zha

Dannys Group

Yunhua Ye (yy14g20)	1
Mengli Sun (ms3u21)	2
Huiting Ma (hm3n21)	3
Shimeng Qi (sq2e21)	4
Shan Huang (sh4n21)	5
Zhuoling Li (zl1c17)	6
Manyu Li (ml5n21)	1
Chang Xu (cx1y21)	2
Tianbo Yang (ty1n21)	3
Tingru Zhang (tz2n21)	4
Zixuan Meng (zm1c17)	5
Luna Liu (xl21n21)	6
Lijun Jiang (lj1n21)	1
Pan Gao (pg2n21)	2
Yiqing Zhang (yz15g21)	3

Aims and Learning Outcomes

The aims of the module are:

- to develop advanced skills, tools and methods via increasingly critical and experimental information and interface designs;
- to demonstrate an advanced knowledge of the Lab. Project topic and identify a specific research focus;
- to work effectively, both individually, and as part of a team, to communicate design proposals in a range of media.

The LO of the module are:

A Knowledge and Understanding

Having successfully completed the module, you will be able to demonstrate knowledge and understanding of:

- A1. the Lab. Project topic and an advanced understanding of a research topic;
- A2. theoretical underpinnings of design research and practice-led research.

B Subject Specific Intellectual and Research Skills

Having successfully completed this module, you will be able to:

- B1. independently select and effectively employ advanced media production and design research methods;
- B2. analyse complex range of material, identify and communicate a clear research focus.

C Transferable and Generic Skills

Having successfully completed this module, you will be able to:

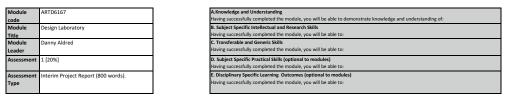
- C1. communicate the process and outcomes of design activities in a range of outputs including an exhibition;
- C2. collaborate effectively on a group project and manage your time proficiently.

D Subject Specific Practical Skills

Having successfully completed this module, you will be able to:

- D1. demonstrate exploratory, experimental and critical approaches to design via speculative outcomes;
- D2. define a design approach and research focus;
- D3. write reflectively and critically debate module's key themes at an advanced level.

Assessment criteria/rubric



Ref	Outcome	Distir	Distinction		Pass	Compensatable Fail	Fail
		100-80	79-70	69-60	59-50	49-35	34-0
A1	The Lab. Project topic and an advanced	Exceptional	Comprehensive	Good systematic	Adequate systematic	Some knowledge of	Very limited knowledge
	understanding of a research topic	systematic knowledge	systematic knowledge	knowledge of key	knowledge of key	key concepts and	of key concepts and
		of key concepts and	of key concepts and	concepts and a range	concepts and a range	research informed	research informed
		research informed	research informed	of research informed	of research informed	literature covered in	literature covered in your
		literature in your	literature covered in	literature covered in	literature covered in	your area of study.	area of study.
		discipline.	your area of study.	your area of study	your area of study.		
A2	Theoretical underpinnings of design research	Evidence of	Evidence of excellent	Clear evidence of use	Satisfactory evidence	Limited evidence of	Poor or very limited
	and practice-led research	outstanding	use of theories,	of theories, methods	of use of theories,	use of theories,	evidence of use of
		comprehension of	methods and	and techniques.	methods and	methods and	theories, methods and
		theories, methods and	techniques.		techniques.	techniques.	techniques.
		techniques.					
C2	Collaborate effectively on a group project and	Exceptional self-	Excellent self-	Good self-	Adequate self-	Limited self-	Poor or very limited self-
	manage your time proficiently	management,	management,	management,	management,	management,	management, autonomy
		autonomy and	and interpersonal				
		interpersonal learning	learning skills.				
		skills.	skills.	skills.	skills.	skills.	
D3	Write reflectively and critically debate	Exemplary command	Excellent command of	Good command of	Adequate command	Rudimentary	Poor or very limited
	module's key themes at an advanced level	of tools and	tools and techniques	tools and techniques	of tools and	command of tools and	command of tools and
		techniques in the	in the execution and	in the execution and	techniques in the	techniques in the	techniques in the
		execution and	realisation of resolved	realisation of resolved	execution and	execution and	execution and realisation
		realisation of resolved	outcomes.	outcomes.	realisation of resolved	realisation of resolved	of resolved outcomes.
		outcomes.			outcomes.	outcomes.	